

Thursday 4th March

Learning	Break	Learning	Learning	Break	Learning	Break	Learning	Break
9am	10am	10.20	11.20	11.45	12.30	1.30	2.00	2.45
Literacy *Join us live at 9am Activities: Look at the recommended activities to celebrate World Book Day		PE This half term we will be working on our athletic skills. This week we will focus on our throwing skills. In school we will use a bean bag but a rolled up pair of socks could be used at home. You will need something to throw (bean bag/socks), a target on the floor, hoop or make a circle using chalk or rope that you can adapt or make smaller. 1. Underarm throw 2. Overarm throw Have a practise at the techniques shown, can you improve your aim? Can you teach a grown up the correct technique and be the teacher? We'd love to see pictures or a video of your super throwing skills. Challenge: Practise each throw with a smaller target or increase the distance.	Phonics *Join us live at 11.20 Activities: Log onto Reading Eggs Read your favourite book What tricky words can you spot?		Maths *Join us live at 12.30 for maths You will need something to write with Activity: Can you make your own subtraction dinosaur number story? How many different tricks can you use to find the answer?		EAD This week we will be joining author Jonny Duddle and discover where he gets his ideas from. Jonny Duddle is the author and illustrator of The Gigantasaurus books, to join in today you will need a pencil and some paper to sketch on. Watch the video. https://www.worldbookday.com/online-masterclasses/expert-dino-spotting/ Jonny explains that he always carries a sketch book with him so that he can draw things down that he likes and this inspires his characters. What would you draw if you were going to write and illustrate your own story? Activity: Sketch a dinosaur of your choice. Here are some images to help. Look carefully at its body shape, teeth and skin details. If you would like to share your sketching, upload your picture to Purple Mash.	* You are welcome to join us at 2.25 live for a story and prayer

